

## ARTS 215-HUMAN FIGURE DRAWING I-3 CREDITS

### SYLLABUS

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#### CATALOG DESCRIPTION

Utilizes various methods and materials with emphasis on the perception of the human figure. We will be drawing from the live model and skeleton.

Prerequisites: None

Semester Offered: Fall and Spring

#### ***Common Student Learning Outcomes***

*Upon successful completion of San Juan College programs and degrees, the student will demonstrate competency in...*

##### **BROAD AND SPECIALIZED LEARNING**

Students will actively and independently acquire, apply, and adapt skills and knowledge with an awareness of global contexts.

##### **CRITICAL THINKING**

Students will think analytically and creatively to explore ideas, make connections, draw conclusions and solve problems.

##### **CULTURAL AND CIVIC ENGAGEMENT**

Students will act purposefully, reflectively, and ethically in diverse and complex environments.

##### **EFFECTIVE COMMUNICATION**

Students will exchange ideas and information with clarity in multiple contexts.

##### **INFORMATION LITERACY**

Students will be able to recognize when information is needed and have the ability to locate, evaluate, and use it effectively.

##### **INTEGRATING TECHNOLOGIES**

Students will demonstrate fluency in the application and use of technologies in multiple contexts.

*Student work from this class may be randomly selected and used anonymously for assessment of course, program, and/or institutional learning outcomes. For more information, please refer to the Dean of the appropriate School.*

#### **Course Learning Outcomes**

Upon successful completion of the course, the student will be able to...

1. Develop basic drawing ability (the human figure is a most effective discipline for the development of drawing skills)
2. Understanding the figure as a constructional system (the structural factor).

3. Acquaint the student with anatomical considerations.
4. Extend the students understanding of drawing concepts.
5. Acquaint the student with a variety of media.
6. Investigation of the figure as a vehicle of artistic expressions.
7. Use of the figure in composition (the design factor).
8. Develop the discipline to complete a drawing.